



Objective, Big Idea & Biblical Focus:

To create space for participants to dream about "life long wins" in each of their Storylines.

BIG IDEA: Who gets to win with their life because we win with our life?

Psalm 1:1-3; Philippians 3:14. Also, emphasize the cycle of mutual blessing we see in Jeremiah.

How it Works:

Remind participants of the cycle of mutual blessing we see in Jeremiah 29. Give a quick explanation of what a 'Bucket List' is for participants who may not know what it is.

Reiterate the power of dreaming and explain how we are going to use the idea of a Bucket List to help participants dream about and name life-long wins in each Storyline of their life so that they are better able to orient their lives in that direction. Begin with the Worksheet and 5 suggested categories to get ideas going.

Walk through your Bucket List and through the examples in the Participant Guide to help your group dream about their own Bucket List. Offer helpful filters for discerning if a dream is self-indulgent:

- 1. Does this build intimacy/growth in my closest relationships?
- 2. Does this renew any part of me in any way?
- 3. Can this be multiplied to benefit/bless others?
- 4. Does this increase my faith and advance the gospel?

Pray for your group as they enter a the time of brainstorming, inviting the Holy Spirit to help them identify life-long wins in each Storyline of their lives. Then give participants 20 minutes for an initial brainstorm on their worksheet.

If you have 3rd quarter life stage participants, encourage them to record and highlight life dreams that have already been fulfilled as a celebration of God dreams already realized. This will bring glory to God, affirm the life they have already lived as well as activate future dreaming. It also will be inspiring to the younger generations in the group.

Bring everyone back together and help them process their time.

Coaching Tips:

This is a place where participants often get stuck. So be available to help your group during this time.

Be aware that some participants deal with guilt surrounding the idea that to create a Bucket List is a "selfish" activity. Reiterate filters to discern this.















Reference:

Journey 2, pg. 29-34 Younique Experience Notebook, pg. 21-23





























